# Huron Perth Fastball League – Website Overview 2018 www.huronperthfastball.ca

# **Scheduling**

The Huron Perth Fastball League uses the TheOneDB (<u>www.theonedb.com</u>) to set up the schedule and keep track of the standings. **NOTE: This is for regular season games only. Exhibition games are not entered here.** 

Most associations have one person in charge of scheduling. However, some associations allow each team to do their own scheduling. Everyone who was set up to be able to schedule games last year is still set up for your association. If you forgot your password there is a "Request New Password" on the Login screen. If you are new and need to be added to the scheduling role, please send your name and email address to <u>rob@totalcs.ca</u> to get set up. **Each association is responsible for entering their home games.** Note, that this cannot be done until the matchups are set up by the league, which will be done following the scheduling meeting.

Please ensure the correct diamond is selected for each game. If the diamond you are to play at is not on your list, please contact <u>rob@totalcs.ca</u> to have it added. **Do not set up the game with the wrong diamond.** Best effort has been put into making sure the diamond locations are accurate. If you find one that is incorrect, please let me know.

**If your association uses MBSportsWeb, DO NOT ENTER IN GAMES ON YOUR SITE.** The team sites will automatically be updated once entered in TheOneDB.

If you are unable to enter your home games or you need help, please contact Rob (<u>rob@totalcs.ca</u> or 519-670-7032). A detailed tutorial will be available on the <u>www.huronperthfastball.ca</u> website.

#### **DEADLINES:**

- Association schedulers needed by noon on Friday April 28<sup>th</sup> to <u>rob@totalcs.ca</u>
- Game matchups to be ready by noon on Friday April 27<sup>th</sup> so that games can be entered.
- Schedulers to have home games entered by end of day April 30<sup>th</sup>

**CONFLICTS:** I try my best to contact teams that have conflicts (2 games scheduled at the same time, diamonds double booked, etc.). However, it's not an automatic process, so if games are changed without me knowing, it may get missed.

## **Entering Scores**

Most associations are using MBSportsWeb and set up team webmasters to enter in your scores. This will not change. Once you enter in the score on your website, the league standings will be updated automatically.

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All other associations will be able to have Score Reporters set up and enter scores through TheOneDB. Entering scores is on a team by team basis, so you have to be set up each year to be able to enter scores in for your team. Please send the names and email addresses of anyone on the team that wants this responsibility to <u>rob@totalcs.ca</u>. There is a detailed tutorial available that will be sent to each user when they are set up.

Either team can update a score. As soon as one team enters the score it will be updated on the teams website (for those on MBSportsWeb). If the score was entered incorrectly (i.e. score reversed) please send me and the other coach the details. Once all is confirmed between the 2 teams I update it accordingly.

### **Standings**

Standings will be available for each division on our website <u>www.huronperthfastball.ca</u>. These will be automatically updated as scores are entered.

Coaching contacts will also be set up on the website.

### **Tournaments**

The earlier you can arrange the tournaments for each level, the better. I will post tournament schedules up on the website as soon as I can. This way, all teams have input as to the format of the schedule well in advance of the actual tournament, at which point it is usually too late.

Unfortunately, I am not able to create any brackets or put any matchups together until all teams are seeded for the tournament. This is usually only a few days before the tournament. I will also need a volunteer or two that can text me the scores during the tournament so that I can keep the website up to date. This was lacking last year, and I think there are still a couple of games with no score on them.

## <u>Help</u>

Should you have any issues and need help, do not hesitate to contact Rob at <u>rob@totalcs.ca</u>. I can arrange to help step you through the process.

Please note, I look after the website and try my best to ensure all the information is accurate. If you have any issues regarding the game itself (rules, protests, etc.), please contact Deb, Jeff or any of the directors. Their contact information is on the website.